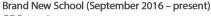
Experience

The Gnomon School of Visual Effects, Games + Animation (January 2017 - present)

Instructor and Education Lead: Generalist

Responsible for leading Gnomon's Generalist track. Classes: Python, Maya, VRay, Nuke, and Houdini

GONOMON



CG Supervisor

Commercial projects: Google Pixel, Chesapeake, and Good Thins

Digital Domain (June 2016 - September 2016)

Technical Director

Maya and Houdini pipeline development for Power Rangers The Movie

DIGITAL DOMAIN

Imaginary Forces (April 2016 - May 2016)

3D Generalist

Houdini FX animation and compositing for Skydance theatrical branding sequence

Gentleman Scholar (March 2016)

3D Generalist

Commercial project: Propel

Apple (June 2015 – March 2016)

3D Generalist :: Technical Director

Pipeline development



Psyop (October 2014 – June 2015)

3D Generalist :: Technical Director

Various projects: Supercell Clash of Clans campaign, Xbox ReCore game cinematic



Apple (June 2014 – October 2014) 3D Generalist :: Technical Director

Pipeline development, product rendering, and compositing

The Gnomon School of Visual Effects, Games + Animation (January 2013 - present)

Classes taught: Maya, VRay, Python, Nuke, and Houdini

Technical Director :: Lighting Lead :: Houdini FX Commercial project: Samsung Galaxy II



Psyop (October 2013 - June 2014)

Zoic (June 2013 - October 2013)

Commercial project: Toshiba & Intel: The Power Inside

ZŌIC.

3D Generalist

Psyop (May 2013) Technical Director :: Lighter :: Compositor



Commercial project: Xbox Sunset Overdrive Wolf & Crow (January 2013 - May 2013)

CG Supervisor :: Technical Director

Commercial project: Qatar Foundation Passion Drives Us All



Psyop (November 2011 – January 2013)

CG Supervisor :: Technical Director :: 3D Generalist Projects: Chevy Sonic Joyride, Planters Peanuts The Team, Xbox Matter, Zoopla Inside



Verizon Droid Upgrade Yourself Duck Studios (2011)

Psyop/Mass Market (2011)

Lighter:: Compositor Commercial projects: Pop Tarts, Cox Digital Cable



Pixomondo (2011) Lighter :: 3D Generalist

Feature film projects: Green Lantern, Journey 2: The Mysterious Island

PIXOMONDO



Technical Director :: Lighter:: Compositor

Commercial projects: Coca-Cola The Great Happyfication, Reebok Zigtech, Sealy Jump, Sealy Apartment, Carl's Jr The Green Hornet, and Nissan Juke Dread





Feature film project: Burlesque. Television project: ATF The Line pilot episode



Yu+Co (2010)

Lighter :: Compositing Lead

Commercial projects: Marvel Universe The Heroes Are Coming game cinematic, Marvel Superhero Squad Heroes for Peace, Iron Man 2 for TTCOUK, and Iron Man 2 for Avea



Freerange 3D (2010)

Compositor Feature film project: Cats & Dogs: The Revenge of Kitty Galore





3D Revolution (2010) Compositor

Vertical Inc (2009)

Feature film project: Feature Cats and Dogs 2 The Revenge of Kitty Galore



3D Generalist :: Compositor Commercial project: BAU



T. Larkin Productions (2009)

Compositor

Music video project: The London, Kaley

T. LARKIN PRODUCTIONS

Boondox Media (2008-2009)

3D Generalist :: Compositor Commercial project: Trimble GPS

Double M Productions (2004 - 2008) 3D Generalist :: Compositor :: Editor

Commercial projects: This Week In Racing series, local sports segments, local commercials

M.M.

Superior DV Productions (2004 - 2008)

3D Generalist :: Compositor :: Editor

Documentary projects: Memories, Local Levy, Veterans. Various projects: Make Up Your Success promotional video, Roney Motorsports promotional video, local sports videos

Superior) V

Software

Maya Houdini 3ds Max

3D

Rendering **VRay**

Arnold Mental Ray Mantra

Compositing Nuke

Fusion Shake After Effects

Scripting Languages

Python

